



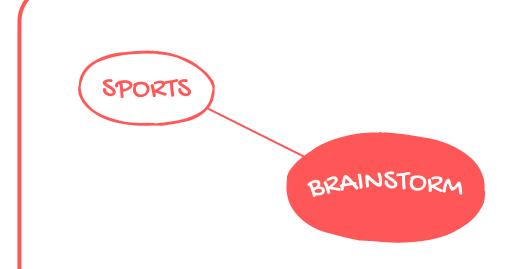
#### Step 1: **Brainstorm**



- Read the PExpo Categories for inspiration
- Consider what sports you play or follow:
  - What do you want to know more about?
  - What issues do you or others face in the sport?
- Look up sports issues in the news controversies, advancements etc.
- Research sports people and their particular skills.
- Check out previous winners (on the PExpo website) for ideas.

#### **CATEGORIES**

- Physical, Psychological and Tactical Demands of Performance
- 2. Power of Sport- Culture, History and Inclusion
- Well-being- Physical,Mental and Social
- 4. Technology and Media
- 5. **Nutrition and Diet**
- 6. Olympic Ideas and Values
- 7. My favourite Olympian (First years only)











# Step 2: Research Q

- Look up articles, studies, books and documentaries to check there is enough information available to make your project viable.
- Gather your sources in a document or save them as bookmarks in your browser.
- Consider what research methods you will implement e.g. interviewing classmates, using sports statistics or conducting scientific experiments.

#### **SOURCES:**

**RESEARCH METHODS:** 



















#### Step 3: Organise

- Make a list of all tasks needed to complete your project such as:
  - Creating a spreadsheet to record data.
  - Gathering and printing images.
  - Proof-reading.
- If you're working with a team, divide the tasks. (Teams can have up to five students.)
- Make the best use of particular skills e.g. assigning a classmate who is good at maths to analyse data or an artist to design the overall appearance of the project.

#### TASKS:

**TEAM MEMBERS:** 









### Step 4: **Timetable**

- Make a detailed timetable for completing your project.
- Will you meet a few times a week or work on your tasks separately and meet up once a week?
- Set intermediate deadlines for tasks.
- Decide on a final deadline, ideally a week before PExpo!

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#### Task Timetable

	TASK	DUE DATE
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